

2007 Region 4 Championship Series

Points Format

(10 Sign In points if an attempt on the track is made - see below)

Best 7 out of 9 races and must run 6 races per division to receive an award.

Jr. Divisions

A-Main Bonus Points

Fast time	2 pts
2 nd	1pt
3 rd	1pt
4 th	1pt

A-Main Race Points

1 st	35 pts
2 nd	31 pts
3 rd	28 pts
4 th	26 pts
5 th	24 pts
6 th	22 pts
7 th	20 pts
8 th	18 pts
9 th	16 pts
or alternate started	

B-Main Race Points

5 th	14 pts
6 th	12 pts
7 th	10 pts
8 th	8 pts
alternate started	6 pts

C-Main and Lower Race Points for all divisions

5 points to all cars that did not transfer past the C main

All Other Divisions

A-Main Bonus Points

Fast time	2 pts
2 nd	1pt
3 rd	1pt
4 th	1pt
5 th	1pt

A-Main Race Points

1 st	37 pts
2 nd	33 pts
3 rd	30 pts
4 th	28 pts
5 th	26 pts
6 th	24 pts
7 th	22 pts
8 th	20 pts
9 th	18 pts
10 th	16 pts
11 th	14 pts

or alternate started

B-Main Race Points

6 th	12 pts
7 th	10 pts
8 th	9 pts
9 th	8 pts
10 th	7 pts
or alternate started	6 pts

Exceptions:

DNF	Did Not Finish, Including DOT's	ALL points according to drop out/race finish
DNS	Did Not Start	ALL points according to drop out/race finish
DNA	Did Not Attempt to race main	ALL bonus points, NO race points
DQ	Mechanical (drop part)	ALL points according to drop out/race finish
DQ	Safety (loss of safety item)	ALL points according to drop out/race finish
DQ	Calls	ALL points according to drop out/race finish. With the exception of a flagrant call which will receive bonus points, but NO race points
DQ	Illegal (engine/tech item)	NO bonus points, NO race points. In addition, any tech DQ which incurred a suspension, the event where the DQ occurred and for the length of the suspension can not be used as throw outs.
N/T	No Time / Engine Change	NO bonus points, ALL race points

Weight

- If DRIVER is Light after qualifying, s/he goes to the tail of the "Light" class
 - N/T and NO Bonus Points
- If CAR is Light after qualifying, it goes to the tail in the class it qualified in
 - N/T and NO Bonus Points
- If COMBINED WEIGHT is Light after race – ALL Bonus Points, NO Race Points

With the exception of the class champion, there will be no tie breakers. The tie breaker for class champion will be based on the number of A main wins. If there is still a tie after that, it will be based on the number of second place finishes, if a tie still exists then it will be base on third place finishes and subsequent finishes until there is no tie.

**Attempt for sign in points: A car must be started and pushed out from the staging area onto the track surface for practice, qualifying or main. Exceptions for Rain Out.*