

2010 Region 4 Championship Series

Points Format

EXCLUDING NOVICES

(10 Sign In points if an attempt on the track is made - see below)

All races count towards year-end total.

Must run all races per division to receive an award.

You may buy-in to receive a year-end award.

See Rainout & Curfew Policy for extensive explanations.

Jr. Divisions

A-Main Bonus Points

Fast time	2 pts
2 nd	1pt
3 rd	1pt
4 th	1pt

A-Main Race Points

1 st	35 pts
2 nd	31 pts
3 rd	28 pts
4 th	26 pts
5 th	24 pts
6 th	22 pts
7 th	20 pts
8 th	18 pts
9 th	16 pts
or alternate started	

B-Main Race Points

5 th	14 pts
6 th	12 pts
7 th	10 pts
8 th	8 pts
alternate started	6 pts

C-Main and Lower Race Points for all divisions

5 points to all cars that did not transfer past the C main

All Other Divisions

A-Main Bonus Points

Fast time	2 pts
2 nd	1pt
3 rd	1pt
4 th	1pt
5 th	1pt

A-Main Race Points

1 st	37 pts
2 nd	33 pts
3 rd	30 pts
4 th	28 pts
5 th	26 pts
6 th	24 pts
7 th	22 pts
8 th	20 pts
9 th	18 pts
10 th	16 pts
11 th	14 pts
or alternate started	

B-Main Race Points

6 th	12 pts
7 th	10 pts
8 th	9 pts
9 th	8 pts
10 th	7 pts
or alternate started	6 pts

Exceptions:

DNF	Did Not Finish, Including DOT's	ALL points according to drop out/race finish
DNS	Did Not Start	ALL points according to drop out/race finish
DNA	Did Not Attempt to race main	ALL bonus points, NO race points
DQ	Mechanical (drop part)	ALL points according to drop out/race finish
DQ	Safety (loss of safety item)	ALL points according to drop out/race finish
DQ	Calls	ALL points according to race finish. With the exception of a flagrant call which will receive bonus points, but NO race points.
DQ	Illegal (engine/tech item)	NO bonus points, NO race points. In addition, any tech DQ that incurred a suspension, the event where the DQ occurred AND for the length of the suspension cannot be used as throw outs.
N/T	No Time / Engine Change	NO bonus points, ALL race points

Weight -If DRIVER is Light after qualifying, s/he goes to the tail of the "Light" class
 - N/T and NO Bonus Points
 -If CAR is Light after qualifying, it goes to the tail in the class it qualified in
 - N/T and NO Bonus Points
 -If COMBINED WEIGHT is Light after race – ALL Bonus Points, NO Race Points

With the exception of the class champion, there will be no tiebreakers. The tiebreaker for class champion will be based on the number of A main wins. If there is still a tie after that, it will be based on the number of second place finishes, if a tie still exists then it will be base on third place finishes and subsequent finishes until there is no tie.

** Attempt for sign in points: A car must be started and pushed out from the staging area onto the track surface for practice, qualifying, or main. Exceptions for Rain Out.*